

Jump!

Jump

Look up Jump, jump, or jumping in Wiktionary, the free dictionary. Jump most commonly refers to jumping, a form of movement in which an organism propels - Jump most commonly refers to jumping, a form of movement in which an organism propels itself into the air.

Jump or jumping may also refer to:

Jumping

predators. Jumping is also a key feature of various activities and sports, including the long jump, high jump and show jumping. All jumping involves the - Jumping or leaping is a form of locomotion or movement in which an organism or non-living (e.g., robotic) mechanical system propels itself through the air along a ballistic trajectory. Jumping can be distinguished from running, galloping and other gaits where the entire body is temporarily airborne by the relatively long duration of the aerial phase and high angle of initial launch.

Some animals, such as the kangaroo, employ jumping (commonly called hopping in this instance) as their primary form of an locomotion, while others, such as frogs, use it only as a means to escape predators. Jumping is also a key feature of various activities and sports, including the long jump, high jump and show jumping.

Jump In!

Jump In! is a 2007 sports comedy-drama film released as a Disney Channel Original Movie, which premiered on January 12, 2007. It was released on Disney - Jump In! is a 2007 sports comedy-drama film released as a Disney Channel Original Movie, which premiered on January 12, 2007. It was released on Disney Channel UK on April 27, 2007. The film, starring Corbin Bleu and Keke Palmer, revolves around a young boxer, Izzy Daniels (Bleu), who trains to follow in his father's footsteps by winning the Golden Glove. When his friend, Mary (Palmer), asks him to substitute for a team member in a Double Dutch tournament, Izzy discovers his new love for the sport. At the same time, he discovers true love in Mary and he deals with the conflict between him and his father about boxing. Filming took place in June and July of 2006 in Toronto, Ontario, Canada.

Long jump

The long jump is a track and field event in which athletes combine speed, strength and agility in an attempt to leap as far as possible from a takeoff - The long jump is a track and field event in which athletes combine speed, strength and agility in an attempt to leap as far as possible from a takeoff point. Along with the triple jump, the two events that measure jumping for distance as a group are referred to as the "horizontal jumps". This event has a history in the ancient Olympic Games and has been a modern Olympic event for men since the first Olympics in 1896 and for women since 1948.

Jump, Jump

"Jump, Jump" is a 2005 single by DJ Tomekk from the album Numma Eyns. It features Fler and introduces G-Hot. The song peaked at No. 3 in Germany. It samples - "Jump, Jump" is a 2005 single by DJ Tomekk from the album Numma Eyns. It features Fler and introduces G-Hot. The song peaked at No. 3 in

Germany. It samples the song "Jump" by Kris Kross, though with the exception of the words "Jump, Jump" lyrics are in German. It was Tomekk's last single released. The music video features Tomekk parachuting into a club where Fler and G-Hot rap the lyrics of the song.

Weekly Shōnen Jump

Weekly Shōnen Jump (Japanese: 週刊少年ジャンプ, Hepburn: Shōkan Shōnen Janpu; stylized in English as WEEKLY JUMP) is a weekly shōnen manga anthology published - Weekly Shōnen Jump (Japanese: 週刊少年ジャンプ, Hepburn: Shōkan Shōnen Janpu; stylized in English as WEEKLY JUMP) is a weekly shōnen manga anthology published in Japan by Shueisha under the Jump line of magazines. The manga series within the magazine consist of many action scenes and a fair amount of comedy. Chapters of the series that run in Weekly Shōnen Jump are collected and published in tankōbon volumes under the Jump Comics imprint every two to three months. It is one of the longest-running manga magazines, with the first issue being released with a cover date of August 1, 1968.

The magazine has sold over 7.5 billion copies since 1968, making it the best-selling comic/manga magazine, ahead of competitors such as Weekly Shōnen Magazine and Weekly Shōnen Sunday. The mid-1980s to the mid-1990s represents the era when the magazine's circulation was at its highest, 6.53 million copies per week, with a total readership of 18 million people in Japan. Throughout 2021, it had an average circulation of over 1.3 million copies per week. Many of the best-selling manga series—including One Piece, Dragon Ball, Naruto, Slam Dunk, KochiKame: Tokyo Beat Cops, and Demon Slayer: Kimetsu no Yaiba—originate from Weekly Shōnen Jump.

Weekly Shōnen Jump has sister magazines such as Jump SQ, V Jump, Saikyō Jump, and digital counterpart Shōnen Jump+ which boasts its own exclusive titles. The magazine has also had several international counterparts, including the North American Weekly Shonen Jump. It also spawned a crossover media franchise including anime and video games (since Famicom Jump) which bring together various Shōnen Jump characters.

Jump On It!

Jump On It! is a 1999 studio album by American hip hop group the Sugarhill Gang made of children's music and was the first hip hop album made by rap artists - Jump On It! is a 1999 studio album by American hip hop group the Sugarhill Gang made of children's music and was the first hip hop album made by rap artists for children. The album was the only one recorded after the trio of Big Bank Hank, Master Gee, and Wonder Mike reunited in the 1990s and was promoted by a jump rope contest for children in coordination with the Boys & Girls Clubs of America, who received a portion of the proceeds from album sales. The album was devised by Rhino Records executive Richard Foos and was intended to be paired with a line of children's clothing, educational videos, and television programming.

High jump

The high jump is a track and field event in which competitors must jump unaided over a horizontal bar placed at measured heights without dislodging it - The high jump is a track and field event in which competitors must jump unaided over a horizontal bar placed at measured heights without dislodging it. In its modern, most-practiced format, a bar is placed between two standards with a crash mat for landing. Since ancient times, competitors have successively improved their technique until developing the universally preferred Fosbury Flop, in which athletes run towards the bar and leap head first with their back to the bar.

The discipline is, alongside the pole vault, one of two vertical clearance events in the Olympic athletics program. It is contested at the World Championships in Athletics and the World Athletics Indoor Championships, and is a common occurrence at track and field meets. The high jump was among the first

events deemed acceptable for women, having been held at the 1928 Olympic Games.

Javier Sotomayor (Cuba) is the world record holder with a jump of 2.45 m (8 ft 1³/₄ in) set in 1993 – the longest-standing record in the history of the men's high jump. Yaroslava Mahuchikh (Ukraine) is the women's world record holder with a jump of 2.10 m (6 ft 10¹/₂ in) set in 2024.

Shueisha

the Jump magazine line, which includes shonen magazines Weekly Shōnen Jump, Jump SQ, and V Jump, and seinen magazines Weekly Young Jump, Grand Jump and - Shueisha Inc. (???????, Kabushiki gaisha Shōei-sha) is a Japanese publishing company headquartered in Chiyoda, Tokyo, Japan. Shueisha is the largest publishing company in Japan. It was established in 1925 as the entertainment-related publishing division of Japanese publisher Shogakukan. The following year, Shueisha became a separate, independent company.

Manga magazines published by Shueisha include the Jump magazine line, which includes shonen magazines Weekly Shōnen Jump, Jump SQ, and V Jump, and seinen magazines Weekly Young Jump, Grand Jump and Ultra Jump, and the online magazine Shōnen Jump+. They also publish other magazines, including Non-no. Shueisha, along with Shogakukan, owns Viz Media, which publishes manga from both companies in North America.

Jump to It

Jump to It is the twenty-eighth studio album by American singer Aretha Franklin, produced by Luther Vandross and released on July 26, 1982, by Arista Records - Jump to It is the twenty-eighth studio album by American singer Aretha Franklin, produced by Luther Vandross and released on July 26, 1982, by Arista Records.

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